

PERCUSSION

[Symphony & Philharmonic]

– For the virtual audition, you'll have to record a video of yourself performing the following 3 things:
Scales, Prepared Solo (mallet & snare), and an Instrument Excerpts

Before you begin, make sure you've done your best to set up your recording so that we can see all of your playing/instrument and so that you will sound your best (look on Acceptd for many helpful videos and tips). Lastly, make sure that you read this through a couple of times before you begin so that you remember the order of everything. We recommend that you **print this page and use it when you're recording so you don't forget anything.**

*****Important**– Please announce the following that at the start of your video:

Full Name → Instrument → "I'm auditioning for Symphony".....

.....Then be sure to announce each part of the audition before you play it.

1) Scales:

(Remember to announce each scale before playing)

– **Symphony:** 3 scales & arpeggios on a mallet instrument (as many octaves as possible)...

- D major, A Major, and E-flat major.

Play your scales at a moderately fast and controlled tempo, using the following pattern:



2) Prepared Solos (1 Mallet Solo & 1 Snare Solo):

(Remember to announce your solo name and composer before starting)

– Pick solos that show us your best technical and lyrical playing, as well as your range of expression and virtuosity (around 1-2 minutes in length for each). As an alternative to a snare solo, you may do something that calls for multi-percussion. Please contact us if you have any questions about solo pieces.

3) Instrument Excerpt: Jurassic Park (John Williams, arr. Custer)

(Remember announce each excerpt before you play it)

See the next page for your audition excerpt material. Try your best to not stop and take the given tempos. Follow as many of the composer's indications as possible and show us your musicality and technique and technique through your performance.

B^b | E^b
G |

Quarter note = 92

TIMPANI

A | 4

118

Musical staff with notes, rests, and dynamics including *f*.

B^b | E^b
A |

Musical staff with notes, rests, and dynamics including *f* and *dim.*. Handwritten note: "F (if cut) take".

Measures 127-144 with markings: 127 Tenderly 9, 136 7, 144 8. Dynamics: *poco rall.*, *a tempo*.

Measures 152-172 with markings: 152 A bit faster 7, 160 Like the beginning 8, 168 4, 172 4. Dynamics: *poco rall.*, *pp*.

Quarter note = 62

Musical staff with notes, rests, and dynamics including *mf*, *pp*, and *f*.

Measures 181-187 with markings: 181, 187 Faster. Dynamics: *mf*, *pp*, *f*. Handwritten notes: "B^b", "26 to E^b".

Quarter note = 92

Musical staff with notes, rests, and dynamics. Handwritten note: "F to A".

Measures 197-204 with markings: 197 TUNE: C/F 6, 204. Dynamics: *p*. Handwritten notes: "F", "F C E B -", "26 31".

Musical staff with notes, rests, and dynamics including *ff*. Handwritten notes: "Pedal 22", "B^b", "29 31".

Musical staff with notes, rests, and dynamics including *ff*, *fff*, and *p < ff*. Handwritten notes: "Solo", "4", "B^b to C".

Quarter note = 92

PERCUSSION 1

127 Tenderly 9

136 7 144 8 152 A bit faster 7

poco rall. a tempo poco rall.

Bells on 5

160 Like the beginning 8 168 4 172 9 181 6

Quarter note = 92

187 Faster S.D. f

197 2 6 p

B.D. f

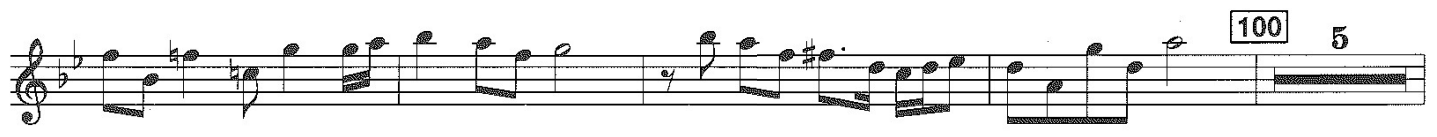
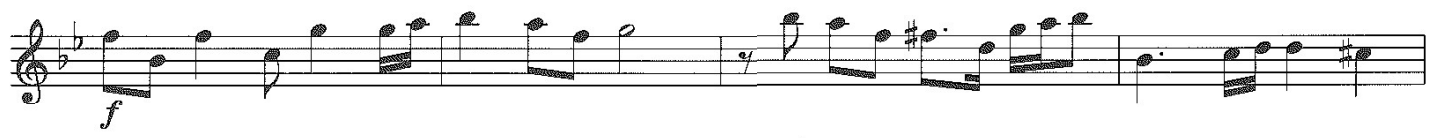
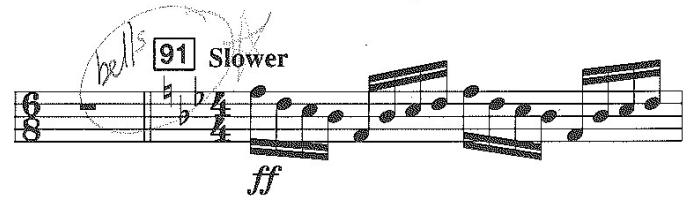
204 ff

210

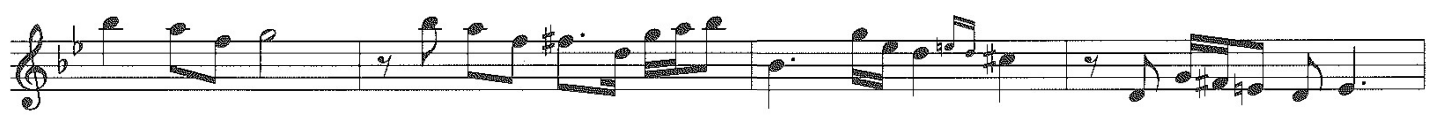
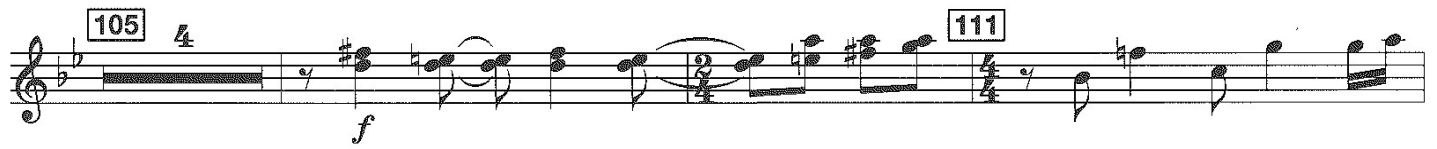
p ff

Bells Excerpt - Jurassic Park (John Williams, arr. Calvin Custer)

bells **91** Slower *ff*



105 *f* **111**



118



f **127** Tenderly **9**

